Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10743607 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE _____ . OR SMALL ENTITY **TOTAL CLAIMS** 20 RATE FEE RATE FEE **FOR** BASIC FEE OR BASIC FEE NUMBER FILED NUMBER EXTRA 385.00 770.00 TOTAL CHARGEABLE CLAIMS O_{minus} 20≥ XS 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =·X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR AIMS AS AMENDED - PART II **OTHER THAN** (Column 1) SMALL ENTITY OR SMALL ENTITY (Cólumn 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-⋖ REMAINING NUMBER PRESENT TIONAL AMENDMENT RATE RATE TIONAL **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus -0 X\$ 9= X\$18= 5.00 OR Independent Minus 2 X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL 75.0 OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS **HIGHEST** ADDI-8 REMAINING ADDI-NUMBER PRESENT AMENDMENT RATE TIONAL **AFTER** RATE TIONAL **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE **Total** Minus ** X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ပ ADDI-ADDI-REMAINING NUMBER PRESENT AFTER **PREVIOUSLY** TIONAL RATE RATE TIONAL **EXTRA** AMENDMENT **PAID FOR** FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

OR ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

+290=

TOTAL

+145=

ADDIT. FEE

TOTAL

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."